



Art & Design

Aims

The national curriculum for art and design aims to ensure that all children:

- Produce creative work, exploring their ideas and recording their experiences.
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- Evaluate and analyse creative works using the language of art, craft and design.
- Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Intent

A high-quality art and design education should engage, inspire and challenge children, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design.

As children progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Implement

The following aims are at the heart of our art planning:

- To ensure high standards of teaching and learning in art, we implement and provide a curriculum that is progressive throughout the whole school.
- To develop the qualities of resilience, independence, risk-taking, concentration, perseverance, imagination, co-operation, enjoyment of learning, self-improvement and curiosity.
- To produce creative work, exploring ideas and recording their experiences through a range of activities, recording from first-hand experience and from imagination, and selecting their own ideas to use in their work.
- To develop their skills in drawing (including figure drawing), painting, sculpture, collage, textiles and printing.
- To improve their ability to control art media, materials, tools and techniques safely.
- To foster an enjoyment and appreciation of the visual arts and develop a greater knowledge of the work of other artists, craftspeople and designers.
- To use sketchbooks to journal their learning in art and design by recording, planning and developing ideas.

Impact

- Good art outcomes are shown through work in sketchbooks. The progression of art and design skills is clear across the school and there is evidence of individual progress from starting points to final pieces.
- Art opportunities are carefully planned linking where possible to units of work in other subjects.
- Effective modelling of skills allows children to create high quality pieces of work.
- Displays not only promote and celebrate excellence in art across the curriculum, but also encourage children to value their own work and that of others.
- Clear teaching and learning objectives enable high quality teaching of core skills to enable good art outcomes.
- The work of other artists is used to inspire children and promote the skills being taught.