

Literacy / Communication

Reading

- Match graphemes for all phonemes
- Read accurately by blending sounds
- Join in with predictable phrases
- Match graphemes for all phonemes
- Make simple predictions

Writing

- Spell days of the week and common 'exception' words
- Name letters of the alphabet
- Form lower and upper case letters correctly
- Compose sentences orally before writing
- Read own writing to peers or teachers

Grammar

- Read contractions & understand purpose
- Use capital letters for proper nouns.
- Leave spaces between words
- Read and use common plural & verb suffixes (-s, -es, -ed, -ing)

Geography

- Identify the location of hot and cold areas of the world in relation to the Equator and the North and South Poles
- Locate and identify some of the world's seas and oceans and continents on atlases and globes
- Use simple compass directions

Art & Design / Design Technology

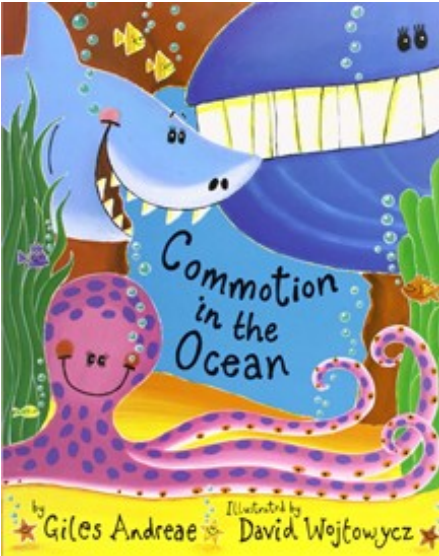
- Use sculpture to develop and share ideas – Under the Sea clay animals
- Painting- Use a range of materials to creatively design and make pieces of Art - Sharon Cummings tropical fish art
- Collage titanic art

Outcomes

Over this half term the children will learn all about Under the Sea animals and some of the environments they live in. During Geography we will take a closer look at hot and cold areas of the world and continents and oceans. Our literacy books will include titles such as Commotion in the Ocean and Tiddler where the children can start thinking about rhyming patterns and predictable phrases. In maths we want the children to move into applying their mathematics into problem solving.



WE WILL BE LEARNING – Commotion in the Ocean



Talk for learning

Listen & respond appropriately
Ask relevant questions
Link reading to own experiences
Maintain attention & participate

Spiritual, Moral, Social & Cultural

School Values:

Freedom

Humble

Exciting Events

Titanic day
Finding Nemo Day
Woodland Schools
Visit from a dog!

Numeracy

- Addition and Subtraction
- Represent and use number bonds within 20 and problem solve with- in these facts
- Use + - and = symbols and words that represent these
- Recognise and use language related to dates e.g. days weeks months years
- Tell the time to the hour and half past and solve problems related to time
- Count forwards and backwards to 40 from any number e.g. count back from 37 accurately crossing ten e.g. 33 32 31 30 29
- Count read and write number 1-40 in digits and words
- Represent problems using concrete and pictorial methods

SCIENCE

- Identify and name a variety of common animals including fish, am- phibians, reptiles, birds and mammals
- Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets)

Working Scientifically

- Observe closely using simple equipment.
- Identify and classify
-

Music

- Animal topic – Charanga Sea world songs

Computing

- Recap online safety
- Maze explorers –algorithms (under the sea theme) and debug
- How devices behave
- Use technology purposely
- Use icons effectively
- Find saved work.

P.E

- Listen to, create and design own dances to Under the Sea music from The Little Mermaid, Shark Tale and Finding Nemo